



## **PALATINE CELTIC SOCCER CLUB RULES OF PLAY**

### **Section 1. UNIFORMS**

- .01 Players shall wear team shirts provided by the Club. They may wear their own replacement shirt if the Club shirt is lost or damaged, as long as the shirt is acceptable to the referee.
- .02 The Club may provide shirts with sponsors' names.
- .03 Teams shall determine, prior to the start of the season, if they will wear white or black shorts.
- .04 Teams or coaches may not purchase their own sets of shirts to wear instead of the Club team shirts.
- .05 Individual names, team names, and team insignia only may be put on the team shirts.
- .06 Only goalkeepers may wear slacks or warm-up suits over their shorts. Players are allowed to wear sweatshirts and sweatpants under their team uniforms.
- .07 Only those players listed on the official team rosters may play in the program.
- .08 Every registered player, arriving for a game, wearing minimum uniform and otherwise dressed in accordance with Club Rules must be allowed to play for a minimum of one-half game.

### **Section 2. REFEREES**

- .01 Each team should be required to walk one-half of the field to pick up any dangerous items on the field of play prior to the first game of the day on a particular field, or prior to subsequent games if the field has been unattended for a prolonged period (2 or more hours).
- .02 Prior to the start of play, the Referee shall inspect both teams to ensure that players' equipment conforms to the rules of play and safety.
- .03 The Referee shall meet with captains of both teams at the center of the field to answer any questions and to conduct the coin toss to determine kick-off and goal-defense.



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- .04 The Referee will make an effort to ensure that the game begins on time and adheres to the established schedule as closely as possible. The Referee should not suspend time except as is necessary to ensure the safety of the players.
- .05 The Referee shall not allow coaches, players, spectators or others to be located close to or behind the goal posts.
- .06 The Referee shall verbally advise the Director of Referees of all cautions (yellow cards) issued within 24 hours of the occurrence. The report shall include the name of the player or coach, the name of the team, and the reason for the caution. The Director of Referees shall keep a record of all cautions and bring any cases of repeated offenders to the attention of the Governing Board.
- .07 The Referee shall submit a written account of all ejections (red cards) issued, as soon as possible following the game in which the ejection occurred, to the Director of Referees. Ejected players may not return to the game and may not be replaced with a substitute. Coaches who are ejected must leave the field area IMMEDIATELY (50 yards) and may not participate in any team activity for the duration of the game. Failure to comply immediately must be included in the Referee's report. The report shall include the name of the player or coach, the name of the team, and the reason for the ejection.
- .08 Games terminated due to inclement weather or poor field conditions, before completion of the first half, will be rescheduled, if possible, and played in full. Games terminated after the first half is played, due to inclement weather or poor field conditions, will be considered complete.
- .09 The disposition of games terminated due to any other reason, such as insufficient number of players after the game has begun, either by ejection, injury or other cause, shall be determined by Governing Board based upon the facts of the incident. The Referee shall advise the Director of Referees of any such occurrences and all relating facts as soon as possible following the incident.
- .10 Each Referee shall verify the game score on the Referee game card provided by the Club and sign the card. Any problems with field conditions, etc., should also be noted on the game card. If more than one referee is assigned to the game, BOTH Referees MUST sign the game cards. If official linespersons were used, their names will also be placed upon the game cards. Game cards should be signed by coaches from both teams.



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### Section 3. FIELD PLAYABILITY

- .01 Decisions as to the field playability on a given day will be made by the Club President, or the President's representative, and a Palatine Park District representative. Only the Club President, or the President's representative, can order a Referee to terminate a match that is underway due to poor or questionable field conditions.

### Section 4. MATCH RULES

- .01 The FIFA LAWS OF THE GAME, USSF RULES will apply to all Club Matches except as specifically amended herein.

#### LAW I. Field of Play

- a. The field for the Under-8 and Under-10 Divisions will be rectangular, its length being between 70 and 80 yards and its width between 40 and 50 yards. A halfway line shall be marked out across the field, with a center circle with a 6-yard radius. A goal area 6-yards from each goal post and 6-yards into the field of play joined by a line drawn parallel with the goal-line. The goals themselves will be 12 feet wide and 6 feet high.
- b. In the Under 12 and Under 14 divisions - no modifications.

#### LAW II. The Ball

- a. Size 4 for Under-8, -10, and -12.
- b. Size 5 for Under-14 and older.

#### LAW III. Number of Players

- a. An official game shall start on time if five (5) players are present from each team in the Under-8 and Under-10 divisions, and seven (7) players are present from each team in the Under-12 and Under-14 divisions. A period of fifteen (15) minutes will be allowed to a team which does not have the required minimum of players, as stated above, at the scheduled starting time. If after fifteen (15) minutes a team is still unable to field the required minimum number of players, as stated above, that team shall forfeit.
- b. If one team has less than 8 players in the Under-8 and Under-10 divisions, or less than 11 players in the Under-12 and Under-14 divisions, and the other team can field a full amount, it is recommended (for sportsmanship) that each team play with the an equal number of players on the field.



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- c. A team forfeits the game if the team plays a player who is not on the official team roster of that team. If a team plays a player who is not on the official team roster of that team during a house tournament, that team forfeits the remainder of the games during that House tournament.
- d. Players, House coaches, Travel coaches, substitutes, parents, and spectators are to display good sportsmanship. Actions such as yelling negative comments or running up scores are to be avoided.

LAW IV. Substitution of players will be allowed, with the permission of the Referee, at the following breaks in play:

- a. By either team prior to a throw-in,
- b. By either team prior to a goal kick,
- c. By either team after a goal,
- d. By either team after an injury to a player. If a coach, etc. comes on the field for an injured player, that player must be replaced, unless that player is the goalkeeper or the team has no substitutes.
- e. At half-time by either team.
- f. A cautioned (yellow carded) player **MUST BE REMOVED OR SUBSTITUTED** pending the next legal time of substitution for the team, at which time the player may return,
- g. In the Under-8 divisions, one coach for each team will be allowed on the field of play during match play during the Fall season. This coach is not to stand or be within 6-yards of the goal area during the course of play, is not to be behind the goal, or interfere with play.

LAW V. Player's Equipment

LAW VI. The minimum uniform for team members, aside from the goalkeeper, will be:

- a. Team shirt,
- b. White or black shorts, as designated for the team,
- c. White or black socks, as designated for the team,
- d. Protective shinguards covered by socks.



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- e. No boots, hard-sole shoes, shoes with metal cleats, or bare feet are allowed.
- f. No earrings (with the exception of taped starter earrings), metal or plastic hair adornments, belt buckles, rings, watches, religious emblems, allergy pendants or any other item, which in the opinion of the Referee may constitute a hazard to any player may be worn during the game. Non-removable medical alert bracelets can be worn if, in the opinion of the Referee, it is properly protected.
- g. No player will be allowed to participate wearing a rigid cast or finger brace. **THERE WILL BE NO EXCEPTIONS.** Other supports, braces or bandages, which allow normal motion and which contain no exposed metal or rigid plastic parts may be allowed. The Referee is the **SOLE** judge as to if a piece of equipment may be worn..
- h. Eyeglasses may be worn, however, it is **STRONGLY** recommended that players **DO NOT** wear them during match play.
- i. Players will not be allowed to participate if the minimum uniform requirements are not met.
- j. The Referee's decision on all articles of player's equipment shall be final.

### **LAW VII. Referees**

- a. If a parent or spectator harasses the Referee, the Referee will stop the game, call the coach of that person's team onto the field, point out that there is a problem and remind the coach that he or she is responsible for the conduct of his or her spectators.
- b. If the harassment continues, the Referee will give final warning with a yellow card to the coach of the offending side, and advise him/her that the game will be terminated with a recommendation to the Governing Board for forfeiting against the offending team.
- c. If the harassment continues, the game will be terminated with a red card to the offending team's coach, and a written report to the Director of Referees for review.

**LAW VIII.** Coaching from the sidelines in the Under-10 and older divisions, including giving directions to one's own team on points of strategy and position is permissible. This coaching may be done from the field of play in the Under-8 divisions in the Fall season.

### **LAW IX. Linespersons**



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- a. If no official linespersons are present, or if only one Referee is assigned to the game, each coach must provide a linesperson who is acceptable to the Referee.
- b. The Referee will explain and specify the linesperson's duties.
- c. The Referee may dismiss a linesperson and order a new linesperson be provided at any time should the selected linesperson fail to perform their duties or behave in a manner which is, in the Referee's opinion, detrimental to the game.

### **LAW X. Duration of Game**

- a. At the commencement of a game, and once the game is underway, the Referee shall be the sole judge as to whether play can begin or continue with regards to field conditions, except if ordered to discontinue the game by the Club President or designate.
- b. Referees will always terminate games when there is lightning.
- c. Length of the game shall be:
  - 1) Under-8 – four 10 minute quarters, change goals only after half-time;
  - 2) Under-10 – two 25-minute halves;
  - 3) Under-12 – two 30-minute halves;
  - 4) Under-14 – two 35-minute halves;
- d. All games shall have a five minute half-time.

### **LAW XI. Start of Play – no modifications**

### **LAW XII. Ball In and Out of Play – no modifications**

### **LAW XIII. Method of Scoring – no modifications**

### **LAW XIV. Off-Sides**

- a. In the Under-8 divisions, no off-side rule applies.
- b. In the Under-10 and older divisions – no modifications.

### **LAW XV. Fouls and Misconduct – no modifications**

### **LAW XVI. Free Kick – no modifications**

### **LAW XVII. Penalty Kick – no modifications**



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### **LAW XVIII.          Throw In**

- a. Under-8 divisions, being instructional, should be allowed to retake a throw-in, following player receiving instruction as to the proper method of taking a throw-in by either the coach or the Referee.
- b. In the Under-10, players are allowed to retake one improper throw-in.
- c. In the Under-12 and older divisions – no modifications.

### **LAW XIX.            Goal Kick – no modifications**

### **LAW XX.            Corner Kicks – no modifications**